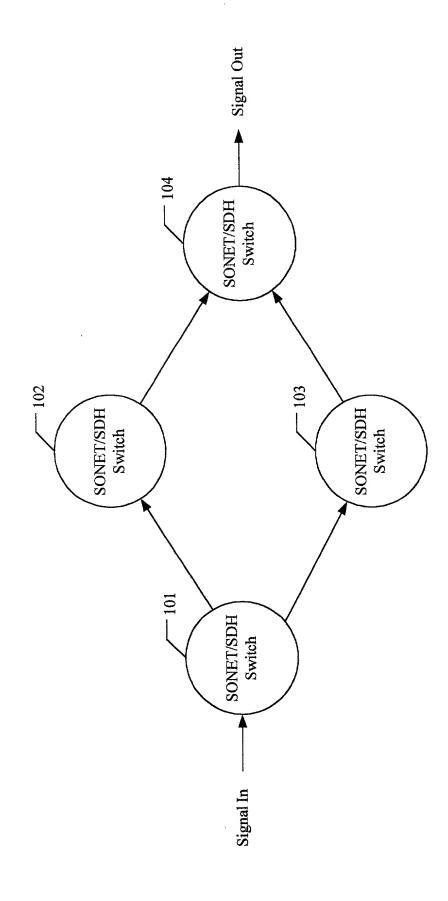
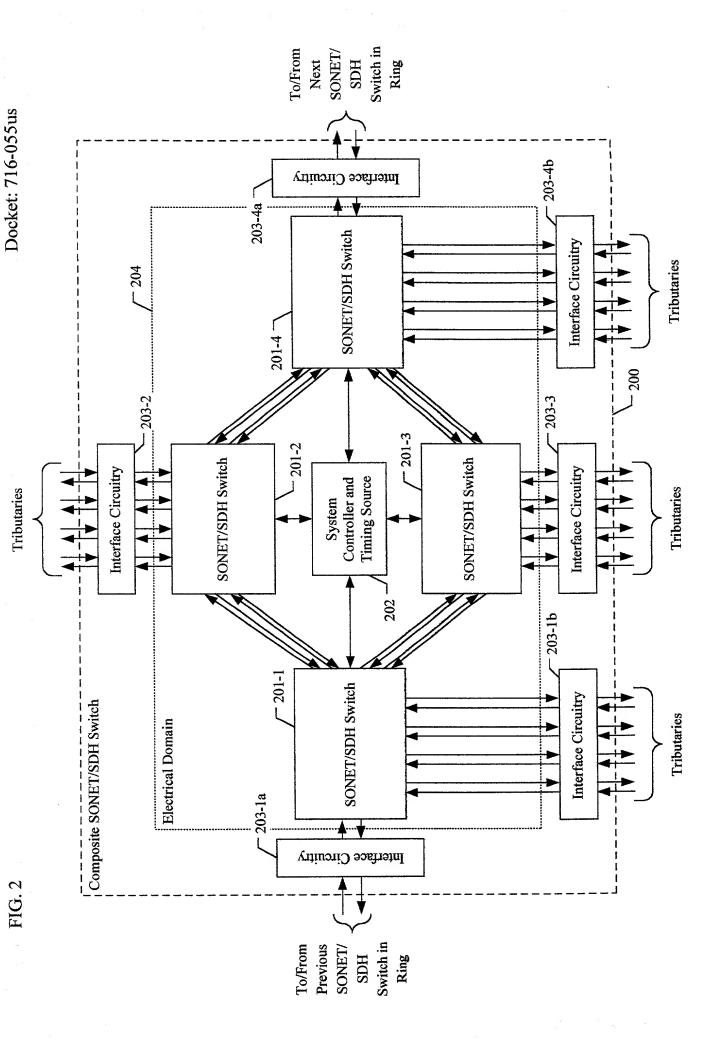
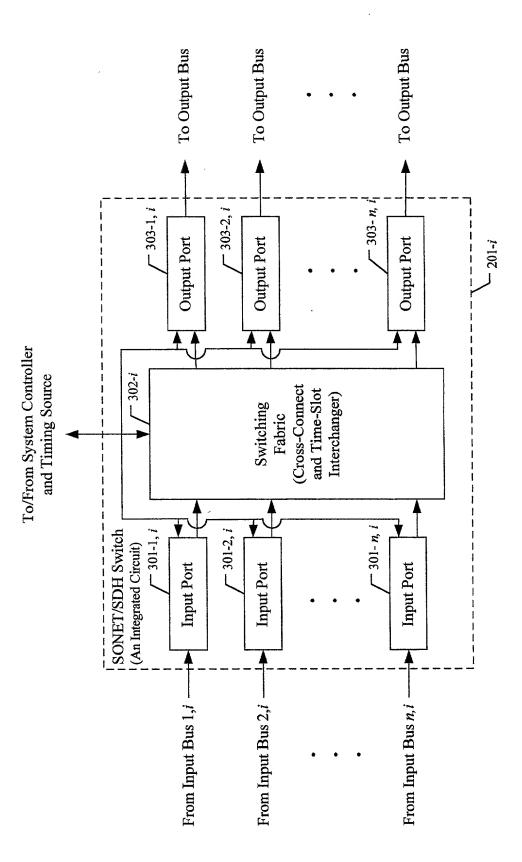
FIG. 1 (Prior Art)







Value of Read Pointer, Frame Synchronization

FIG.

